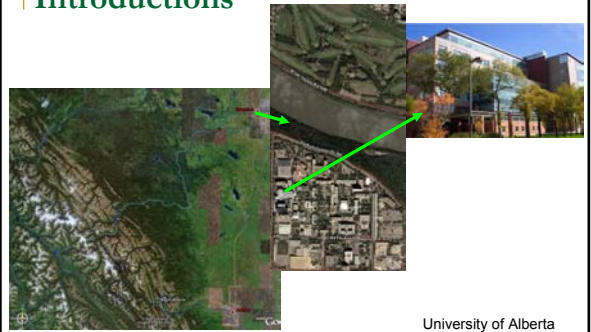


# Discovering Structure in Data

## Fast Classification Using the DataSqueezer Algorithm

Lukasz Kurgan  
University of Alberta

# Introductions



University of Alberta  
Department of Electrical and Computer Engineering  
data mining with applications to computational biology

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# Discovering Structure in Data

- **Tabular (relational) multi-attribute and multi-sample**
  - e.g. clinical patient records, micro-array data, protein sequence data banks...
  - Numerical and nominal values
- **Highly dimensional**
  - # data samples (few thousands to few millions, or more...)
  - # attributes (few to several hundred, or more...)
- **Analysis of such data is possible only using automated computational methods**

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# Discovering Structure in Data

- **Data Mining**
  - defined as extraction of valid, useful, easily understandable knowledge from large collections of data, for high level decision making
  - research interests
    - data preprocessing (discretization, missing data imputation)
    - automated generation of data models
      - production and association rules
      - classification
      - discrete target concept
    - prediction
      - continuous target concept

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# Discovering Structure in Data

- automated generation of data models
- ↓  
does not require restrictive statistical assumptions such as independence, linear relationships, multi-colinearity, normality, etc.  
finds rules for which a set of (independent) variables are correlated with a result, which simply means that given the 'IF' condition, the 'THEN' result occurs a given percentage of time.

DECISION	CONDITION1	CONDITION2	INDEX
A	low	normal	2
A	low	normal	3
A	normal	normal	3
A	normal	low	1
B	low	low	4
B	high	normal	4
A	normal	low	2
A	normal	normal	2
A	normal	normal	3
A	low	normal	1
B	normal	high	4
B	high	low	4
B	high	normal	4
A	normal	low	4
A	low	normal	2
A	low	normal	2
A	normal	normal	2
B	low	high	4
B	high	low	4
B	high	normal	4

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A	normal	normal	2
A	normal	normal	3
A	low	normal	1
B	normal	high	4
B	high	low	4
B	high	normal	4
A	normal	low	4
A	low	normal	2
A	low	normal	2
A	normal	normal	2
B	low	high	4
B	high	low	4
B	high	normal	4

**RULES for DECISION: A (4 rules)**  
 1. IF CONDITION1 = normal AND CONDITION2 = normal THEN DECISION = A  
 2. IF INDEX = 2 THEN DECISION = A  
 3. IF CONDITION1 = normal AND CONDITION2 = low THEN DECISION = A  
 4. IF CONDITION1 = low AND CONDITION2 = normal THEN DECISION = A

**RULES for DECISION: B (3 rules)**  
 1. IF CONDITION1 = high AND INDEX = 4 THEN DECISION = B  
 2. IF CONDITION1 = low AND INDEX = 4 THEN DECISION = B  
 3. IF CONDITION1 = normal AND CONDITION2 = high AND INDEX = 4 THEN DECISION = B

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# Discovering Structure in Data

- automated generation of data models
  - does not require restrictive statistical assumptions such as independence, linear relationships, multi-collinearity, normality, etc.
  - finds rules for which a set of (independent) variables are correlated with a result, which simply means that given the 'IF' condition, the 'THEN' result occurs a given percentage of time.

DECISION	CONDITION1	CONDITION2	INDEX
A	low	normal	2
A	low	normal	3
A	normal	normal	3
A	normal	low	2
A	normal	low	1
B	low	high	4
B	high	low	4
A	normal	low	2
A	normal	normal	2
A	normal	normal	3
A	low	normal	3
B	normal	high	4
B	high	low	4
B	high	normal	4
A	normal	low	2
A	low	normal	2
A	low	normal	2
A	normal	normal	2
A	normal	normal	2
B	low	high	4
B	high	low	4
B	high	normal	4

ASSOCIATIONS (no "decision" target)

- DECISION = B AND INDEX = 4
- CONDITION1 = normal AND CONDITION2 = normal AND INDEX = 2
- CONDITION2 = normal AND INDEX = 3
- DECISION = A AND INDEX = 2

etc.

# Discovering Structure in Data

- data models (rules, and others)
  - can be generated very fast
    - log-linear time with respect to number of data points
  - associations and rules allow to find hidden relations
  - rules (and other models) allow to perform classification and prediction
    - both associations (a special type called association classification) and rules can be used
    - other models include: decision trees, bayesian, regression, neural networks, support vector machines, instance-based,... (may require more computations)

# Discovering Structure in Data

- relevance
  - biology is a source of large and often unexplored databases
  - many biological problems can be translated into model generation and analysis, prediction and/or classification tasks
    - the goal is to find structure in the data
  - my recent research interests are in
    - analysis of clinical data to discover disease biomarkers, new treatments and diagnostic procedures
    - protein structure analysis and prediction; analysis of both individual proteins and large protein clusters based on data stored in protein data banks

# DataSqueezer Algorithm

- comparison of fast rule learners

learner	Complexity	reference	learner	Complexity	reference
REP	$O(s^4)$	Cohen, 1993	RIPPER	nearly linear complexity, not worse than $O(s \log s)$	Cohen, 1995
C4.5 rules	$O(s^3)$	Cohen, 1995	SLIPPER	nearly linear complexity, not worse than $O(s \log s)$	Cohen and Singer, 1999
LERILS	$O(s^2)$	Chaholm and Tadepalli, 2002			
RISE	$O(s^2)$	Domingos, 1994	IREP++	nearly linear complexity, not worse than $O(s \log s)$	Dain, Cunningham and Boyer, 2004
CN2	$O(s^2)$	Domingos, 1994			
CLIP4	$O(s^2)$	Cios and Kurgan, 2004	C5.0	nearly linear complexity, not worse than $O(s \log s)$	Cohen and Singer, 1999
DIVS	$O(s^2)$	Sebag, 1996			
IREP	$O(s \log^2 s)$	Furukranz and Widmer, 1994			

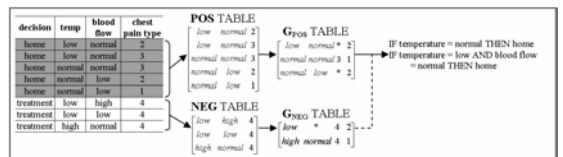
# DataSqueezer Algorithm

```

Given: POS, NEG, k (number of attributes), s (number of examples)
Step1.
1.1  $G_{POS} = \text{DataReduction}(POS, k)$ ;
1.2  $G_{NEG} = \text{DataReduction}(NEG, k)$ ;
Step2.
2.1 Initialize RULES = []; i=1; // where rules, denotes P rule stored in RULES
2.2 create LIST = list of all columns in  $G_{POS}$ 
2.3 within every  $G_{pos}$  column that is on LIST, for every non missing value a from selected column j compute sum,  $s_{aj}$ , of values of goals  $\{k\}$  for every row i, in which a appears and multiply  $s_{aj}$  by the number of values the attribute j has
2.4 select maximal  $s_{aj}$  remove j from LIST, add j to a selector to rules,
2.5.1 if rules does not describe any rows in  $G_{POS}$ 
2.5.2 then remove all rows described by rules, from  $G_{POS}$ , i=i+1;
2.5.3 if  $G_{POS}$  is not empty go to 2.2. else terminate
2.5.4 else go to 2.3
Output: RULES describing POS
DataReduction (D, k)
DR.1 Initialize G = []; i=1; tmp = d; gi = d; gi[k+1]=1; // data reduction procedure for D=POS or D=NEG
DR.2.1 for i=1 to Nk // for positive/negative data; Nk is NPOS or NNEG
DR.2.2 for kk = 1 to k // for all attributes
DR.2.3 if (g[kk] = tmp[kk] or d[kk] = "-") // "*" denotes missing "do not care" value
DR.2.4 then tmp[kk] = "-";
DR.2.5 if (number of non missing values in tmp > 2)
DR.2.6 then gi = tmp; gi[k+1]++;
DR.2.7 else i++; gi = d; gi[k+1]=1; tmp = d;
DR.2.8 return G;
    
```

# DataSqueezer Algorithm

- example



# DataSqueezer Algorithm

- DataSqueezer was extensively tested to show:
  - competitiveness with other state-of-the-art rule learners in the accuracy and complexity of the rules it generates
  - better scalability
    - the empirical complexity of DataSqueezer closely matches the calculated log-linear asymptotic complexity, while the running time for DataSqueezer is far shorter than for other competing learners
  - good robustness to missing data

# DataSqueezer Algorithm

- accuracy

set	Reported results										DataSqueezer		
	C5.0	RIPPER	RIPPER	SLIPPER	CLIP4	accuracy	sensitivity	specificity					
bcw	97	91	95	94	93	94	93	93	94	93	94	93	
bid	72	57	65	68	63	63	64	67	63	65	68	68	
boz	79	69	85	75	75	75	75	75	71	73	70	70	
cmc	57	40	55	53	54	49	49	53	47	45	44	40	
dna	95	82	95	94	95	93	94	91	92	92	92	97	
hea	99	99	99	78	77	77	77	77	72	70	79	89	
led	73	18	85	74	71	69	69	71	69	69	69	97	
pod	78	69	95	75	74	73	73	74	71	74	76	83	
sat	90	60	95	95	95	93	93	93	90	90	90	99	
veg	99	49	95	93	91	91	91	91	88	88	85	98	
urno	70	55	85	68	68	67	68	68	69	69	69	97	
veg	77	31	95	52	51	42	42	45	34	34	80	55	
thy	99	11	95	99	99	99	99	99	99	99	99	99	
veh	85	51	95	75	74	63	63	68	56	54	61	88	
veh	96	84	95	96	96	96	96	96	94	94	94	99	
wavr	85	52	85	76	78	74	74	74	75	77	77	89	
MEAN	83.5	54.8	85.5	78.5	75.4	71.5	71.5	74.9	75.4	74.6	74.6	83.5	
sddev	17.2	15.0	15.0	15.0	15.0	15.0	15.0	15.0	15.0	15.0	15.0	15.0	
adult	86	79	91	85	85	84	85	83	82	84	84	91	
cd	77	65	78	76	76	76	76	76	76	76	76	85	
font	70	58	73	65	61	55	59	54	55	55	56	90	
ijcnn	-	-	100	100	100	100	100	100	100	100	100	100	
ltd	-	-	92	92	92	92	92	92	92	92	92	91	
spect	89	74	98	76	70	73	76	86	79	47	81	91	
MEAN	82.8	59.0	80.4	78.5	77.5	72.9	72.9	75.8	77.0	71.7	80.9	80.9	
sddev	11.1	10.2	11.1	11.1	11.1	11.1	11.1	11.1	11.1	11.1	11.1	11.1	

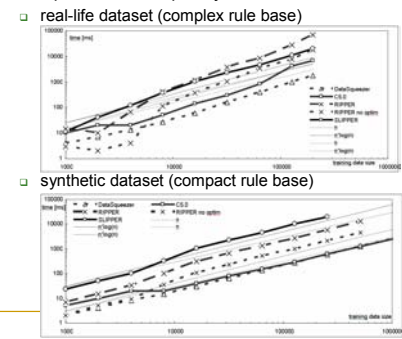
# DataSqueezer Algorithm

- rules

set	Reported median # of rules										DataSqueezer		
	C5.0	RIPPER	RIPPER no optm	SLIPPER	CLIP4	accuracy	sensitivity	specificity					
bcw	16	16	1.0	14	34	2.4	15	34	2.4	15	34	2.4	
bid	10	14	42	3.0	7	29	4.1	4	11	28	10	272	
boz	11	18	69	3.8	7	22	3.1	18	72	4.0	6	24	
cmc	15	48	184	3.8	8	44	5.5	11	80	7.4	6	27	
dna	15	40	107	2.7	7	32	4.6	29	121	6.3	6	29	
hea	6	10	21	2.1	5	14	2.8	5	12	2.4	4	12	
led	24	20	79	4.0	16	80	5.0	20	115	5.8	26	97	
pod	7	10	22	2.2	2	6	3.0	2	8	4.0	5	24	
sat	63	96	498	5.2	39	195	5.0	31	162	5.2	23	105	
veg	39	42	181	4.3	28	131	4.3	27	101	3.7	39	1170	
urno	2	0	0	0	0	0	0	0	0	0	0	0	
veg	20	12	33	2.8	4	11	2.8	4	9	2.3	9	273	
thy	12	7	15	2.1	2	8	4.0	3	11	3.7	5	19	
veh	38	37	142	3.8	15	55	3.7	24	92	3.8	16	62	
veh	9	4	6	1.5	1	2	2.0	5	16	3.2	2	7	
wavr	16	30	119	4.0	12	47	3.8	16	68	4.3	8	25	
MEAN	17.8	25.3	95.8	2.9	10.4	43.8	3.5	14.4	64.8	4.3	9.4	35.1	
sddev	5.4	18.1	3.3	2.0	10.2	5.1	4.7	3.0	6.8	6	17	2.8	
adult	148	412	2.8	6	24	4.3	36	291	8.1	30	217	7.2	
cd	432	1731	4.0	204	1060	5.1	245	1387	5.7	30	202	67	
font	75	197	2.8	95	249	5.1	83	455	5.5	19	44	3.4	
ijcnn	108	354	3.3	67	248	3.7	94	291	3.9	11	11	11	
ltd	4	6	1.5	1	3	3.0	3	6	2.0	3	12	4.0	
spect	89	74	98	76	70	73	76	86	79	47	81	91	
MEAN	54.9	206.1	2.9	23.8	116.5	3.7	32.6	172.9	4.9	11.0	36.5	21.2	
sddev	14.3	143.6	1.1	11.3	58.5	1.7	11.3	102.7	1.8	11.1	11.1	11.1	

# DataSqueezer Algorithm

- computational complexity

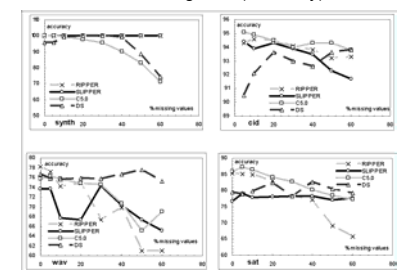


# DataSqueezer Algorithm

- computational complexity
  - based on the linear approximations of the results, an extrapolation of the running time for a larger (20 million examples) real-life dataset was computed. It would require about
    - 27 minutes for DataSqueezer
    - 1 hour 45 minutes for C5.0
    - 4 hours and 18 minutes for RIPPER without optimization
    - 5 hours 15 minutes for RIPPER
    - 16 hours 20 minutes for SLIPPER

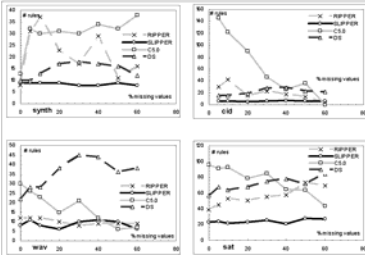
# DataSqueezer Algorithm

- robustness to missing data (accuracy)



## DataSqueezer Algorithm

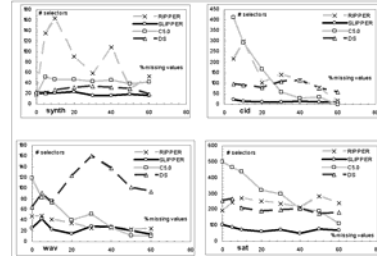
- robustness to missing data (number of rules)



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## DataSqueezer Algorithm

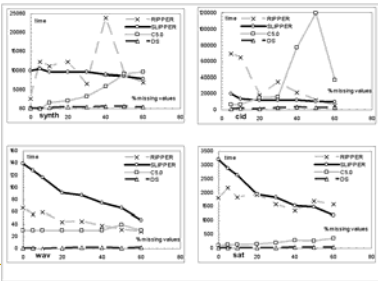
- robustness to missing data (number of selectors)



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## DataSqueezer Algorithm

- robustness to missing data (running time)



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## DataSqueezer Algorithm

- robustness to missing data
  - DataSqueezer shows superior robustness to missing values in terms of
    - running time
    - stable level of accuracy
 and fairly good robustness in terms of number and complexity of generated rules.
  - The other robust learner is SLIPPER, which shows superior properties in terms of
    - the number and complexity of generated rules
    - high and fairly stable accuracy of generated rules

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## DataSqueezer Algorithm

- Summary
  - simple to implement
  - generates rules with accuracy and complexity comparable to the rules generated by other learners
  - characterized by log-linear complexity combined with speed that is superior when compared with other scalable, modern learners
  - superior robustness to missing values

## Example Application

- Analysis of Cystic Fibrosis (CF) data
  - CF is a deadly genetic disease; it affects respiratory system, digestive system, endocrine system, and reproductive system
  - Project involved analysis of clinical CF data
    - in collaboration between the University of Colorado and the Denver's Children Hospital
    - (temporal) data on 856 patients collected starting in 1982
  - Goals
    - discovery of important factors that influence the pace of development of CF
      - several categories were defined based on an attribute that quantifies the progress of the disease in terms of the respiratory functions
    - discovery of important factors that are related to particular kinds of CF
      - CF is caused by at least 500 different genetic mutations but approximately 70% of the mutations are found to be "delta F508" gene (the most common CF mutation)
      - three kinds of CF were defined and analyzed: 1) both, Genotype 1 and Genotype 2 are F508; 2) either Genotypes 1 or Genotype 2 is F508, and the other is any other genotype; 3) both Genotype 1 and Genotype 2 are not F508

